

Needs
To
Satisfaction
Model

Satisfaction

Performance Stress

Individual

Need

Desirable
Future

Gap

=

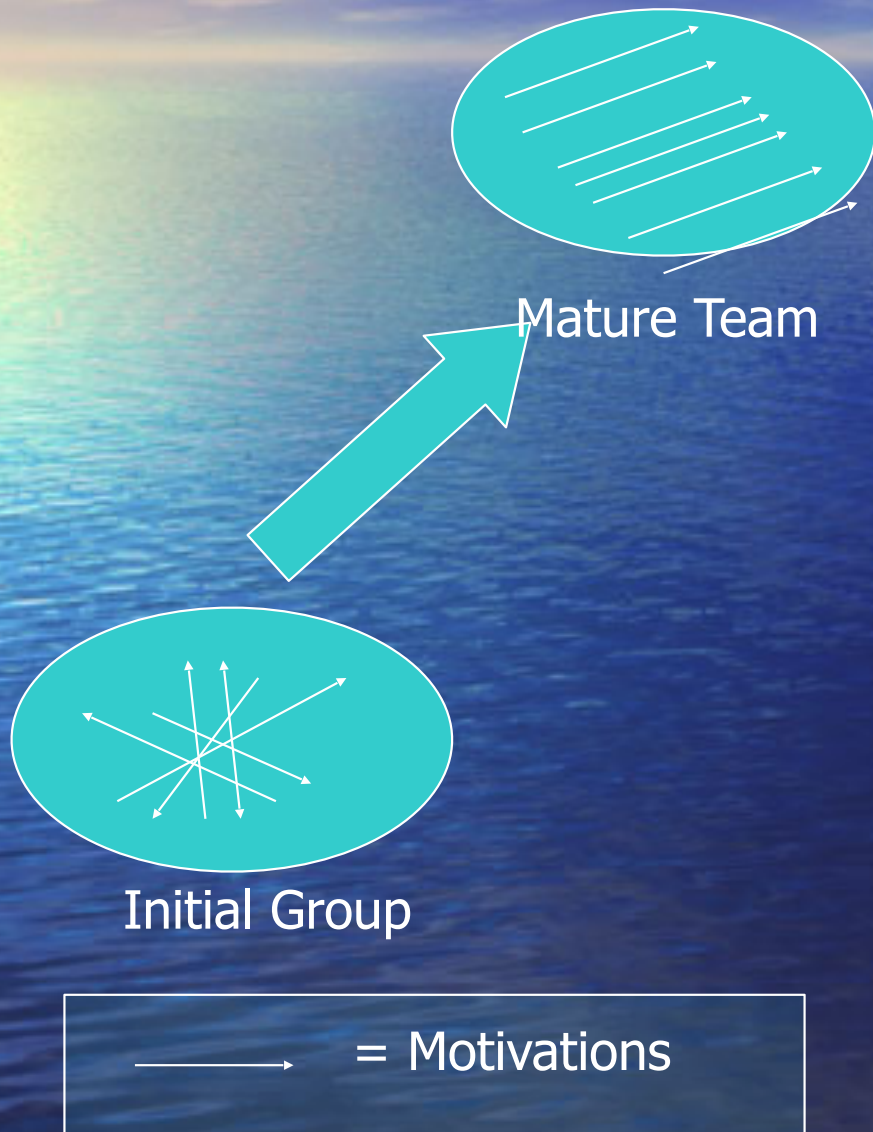
Pressure to Change


Organization


Undesirable
Present

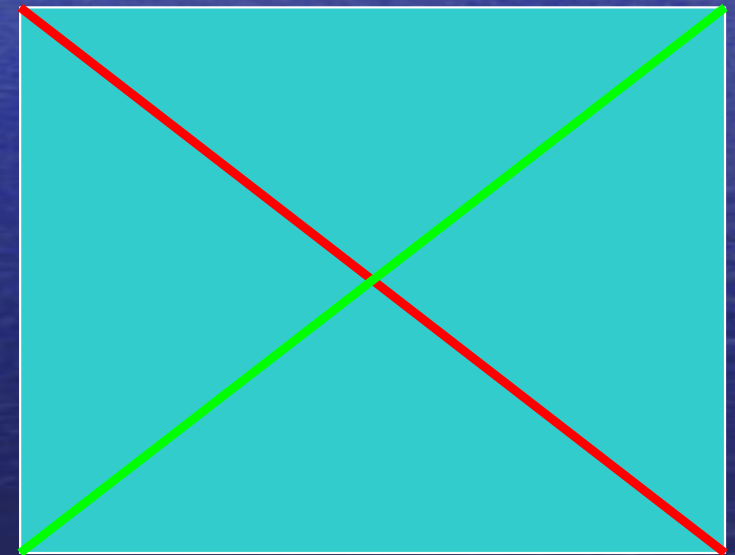
Gap
Management
Model

Groups to Teams - Role of Organizing Structure on Culture



 = Potential for Disruptive Conflict

 = Potential for Cooperation
(cooperation is a form of conflict)



Why Must Org Design and Culture Change over Time?

People Structure, Process, and Societal/Context Changes

Adizes: Corporate Lifecycles Steps cause Meta Changes

Simplified Sketch of Adizes Corporate Lifecycle Model from "Managing Corporate Lifecycles" by Ichak Adizes

